Daniel Rivas

Software Engineer

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Education

- University of Houston. Houston, TX. United States. *B.S. Computer Science*. 2019-2021. Currently attending.
- Houston Community College. Houston, TX. United States. *A.S. Computer Science*. 2016-2018. Honors graduate.
- Universidad Nacional Experimental del Táchira. San Cristóbal, Táchira. Venezuela. *B.E. Software Engineering*. 2013-2015.

Experience

- **ClearBlade, Inc.** Austin, TX. United States. Software Engineer in Test (Internship). 2020-Present.
 - Designed, implemented, and maintained an internal testing toolset for unit, integration, and functional tests of ClearBlade systems in Golang, allowing internal ClearBlade developers to go from system failure to troubleshooting in a matter of minutes instead of hours. The toolset itself integrates
 - system failure to troubleshooting in a matter of minutes instead of hours. The toolset itself integrates with the Golang standard library testing module.
 - Implemented an automated Jenkins CI/CD pipeline for deploying new version-controlled ClearBlade environments, allowing developers to create them on demand.
- **DeepCast, LLC**. Houston TX. United States.

Software Engineer. 2018 - 2020.

- Implemented a distributed tabular data-structure for transactional and analytical processes over large amounts of data, using Cassandra for available and tolerant data-layer.
- Introduced a microservice-based architecture for agile development and delivery, using Python's Nameko library for the implementation of the microservices, enabling DeepCast to iterate much faster.
- Created a proof-of-concept platform for agile data-science development, running on Kubernetes and based on Pachyderm. The platform allowed data-scientists to easily plug their AI models into the existing system.
- Upwork. Remote.

Freelancer Full-stack Developer. 2015-2018.

• Web development using frameworks like Hugo (static sites, Golang), Django (Python), Phoenix (Elixir), and WordPress (legacy, PHP).

Skills and competencies

- **Front-end:** Reactive GUI(s) using HTML5, CSS, JavaScript, React, and Webpack.
- Back-end: Web services and REST API development using Golang, Python, and Elixir.
- **DevOps:** CI/CD with Concourse and Jenkins. Automation scripts using tools like Bash and Ansible.
- Misc: Quick learner, team player, and pragmatic.